



NICOLE QUINTERO

nicoleqbubble@gmail.com

nquintero.com

www.linkedin.com/in/nicole-quintero-design

SKILLS

Software

Design Tools: Figma, Adobe XD, Framer, Photoshop, Illustrator, Microsoft Office Suite, Adobe Creative Suite

Web Development: HTML, CSS

Video Editing: After Effects, Premiere Pro

Languages

English: Fluent

Spanish: Fluent

EDUCATION

University of Florida

B.A. Digital Arts and Sciences

Minor in Art History

GPA - 3.97

Gainesville, FL - May 2025

LEADERSHIP

Mentee Ambassador

UF BADAS Mentorship Program

- Encouraged mentees
- Mentor to underclassmen student.

May 2023 - May 2025

Vice President

The Taylor Swift Society at UF

Dec 2022 - May 2025

AWARDS

MiGuí - UX Case Study

Digital Worlds Institute

Outstanding Achievement: Experience Design and Production

Apr 2025

EXPERIENCE

UX Designer

Mexico Lindo Ballet Design Team, Gator User Design Club

- Collaborate with a team of designers to create a website for Mexico Lindo Orlando Ballet, aligning design decisions with client goals.
- Work directly with clients to gather requirements and deliver functional, user-centered design solutions.
- Contribute to the design process from wireframes to low- and high-fidelity prototypes, ensuring usability and visual appeal.

Feb 2025 - Jun 2025

UX Designer

SwampHacks Design Team, Gator User Design Club

- Collaborated with designers and developers to design a website for SwampHacks, a hackathon hosted at the University of Florida.
- Worked with clients to translate their theme into a functional, user-centered design.
- Created wireframes, low-fidelity, and high-fidelity prototypes to support the site's official November 2024 launch.

Jul 2024 - Aug 2024

UX Designer & Project Lead

UF Electrical & Computer Engineering Department

- Led design and development for Course Connect, a web app supporting course management.
- Organized weekly meetings, sprint planning, and retrospectives to align the team and drive progress.
- Created user-centered, accessible designs and maintained visual consistency across the platform.
- Acted as primary liaison between the team and stakeholders.

Apr 2024 - Jan 2025

Graphic Designer

The Imagination House - PerformerStuff.com

- Creating and editing graphics for the company's social media platforms using Adobe Photoshop.

Jul 2022 - Jun 2025

Graphic Design Intern

The Imagination House

- Created and edited social media graphics using Adobe Photoshop for various client campaigns.
- Contributed creative concepts in weekly team meetings for multiple NDA-protected projects.
- Collaborated closely with the Creative team to streamline workflows and pitch design solutions.

May 2022 - Jul 2022